

The Power of Wind

Science - Grade 4-6

Students learn about the wind by making observations.

Materials:

- Paper
- Pens or pencils, or responsible use of technology (i.e. using iPod touch or mobile computing device to record data).

Instructions:

Take students outside to observe the wind at regular time intervals for several days. Students should make a chart and record their wind observations. Include the date and time of day.

Have students answer the following questions as part of their observations:

- 1. Although you can't see the wind, what can you observe (indicators) that tell you how windy it is?
- 2. What do your other senses tell you about the wind?
- 3. Use the Beaufort Wind Scale (see following page) to estimate the wind speed.
- 4. How do your observations compare with the official weather information?
- 5. Where does the wind blow at the steadiest speeds? The fastest? The slowest?
- 6. Is today a good day to fly a kite? How do you know?



Beaufort Wind Scale – Developed in 1805 by Sir Francis Beaufort

Force	Wind Speed	WMO Classification	Appearance of Wind Effects on Land
	(miles per hour)		
0	Less than 1	Calm	Calm, smoke rises straight up
1	1-3	Light air	Smoke moves in direction of wind, wind vanes don't move
2	4-7	Light breeze	Leaves rustle, wind can be felt on face, wind vanes begin to move, flags stir
3	8-12	Gentle breeze	Leaves and small twigs constantly move, light flags blow out
4	13-18	Moderate breeze	Dust, leaves, and loose paper lifted off ground, small tree brances move, flags flap
5	19-24	Fresh breeze	Small trees in leaf begin to sway, flags ripple
6	25-31	Strong breeze	Larger tree branches move, umbrellas are hard to use, flags beat
7	32-38	Near gale	Whole trees moving, hard to walk against wind, flags extended
8	39-46	Gale	Twigs break off trees, walking is very difficult
9	47-54	Strong gale	Slight structural damage occurs, shingles blow off roofs
10	55-63	Whole gale	Whole trees are uprooted, sever damage to buildings
11	64-73	Violent storm	Widespread damage
12	74+	Hurricane	Violent destruction